

Follow the adventures of Cluck, Cora, and Doodle, three inquisitive chicks who live on The Funny Farm. These plucky young explorers have lots of big plans and just enough daring to get into a spot of trouble while learning about friendship, conflicts, and consequences. Luckily, they can rely on each other and a few Funny Farm friends to keep their adventures safe and fun.

Fly The Coop is a fast moving, unpredictable show that offers up a "chickified" version of real pre-school scenarios and destinations like the first day of kindergarten, fear of getting lost, and sharing favorite toys. These are stories about youngsters finding their little independent feet and how to tackle things that are new, often misunderstood, and sometimes scary.

Through the power of friendship, imagination and creative problem solving Cluck, Doodle and Cora take on the exciting and comical world of the The Funny Farm and learn what it means to be "All you can be."



Cluck

A spirited little chick with a big sense of fun. Cluck loves to laugh and play and almost always has something fun in mind to amuse himself and his friends.

Eternally optimistic and upbeat, Cluck has trouble admitting when there's a problem like the time they wandered too far into the woods and kept insisting that he knew where they were going.

As someone who marches to his own drum, Cluck gets frustrated if he can't get his own way and he definitely doesn't like following anybody's rules, not even his own.

Cora

Upbeat and imaginative, Cora might follow Cluck's ideas but she is always the first one to make up a song and get everyone singing.

A total extrovert, she struggles with Cluck to be the center of attention and Cora definitely has trouble sharing the limelight like the time she invented a magical "Special Stick" but didn't want to share its powers with her friends.

With a million ideas zipping around in her head, Cora is easily distracted so friends like Doodle who are a little more grounded and cautious can help her with problems if her mind wanders, as it often does.

Doodle

Shy, observant and cautious, he might not say a lot so when the biggest beak on The Funny Farm gets excited, everyone "nose" it! Doodle struggles with the concept of an "inside" voice and is shy about his big beak because it does make him seem a little different.

A little bigger than the other chicks, sometimes his play gets a little rough, like the time he insisted on playing "rolling rocks" with little Cora. At times, he doesn't know his own size and strength and with that big beak Doddle is a little extra clumsy.

Doodle can always be counted on to pull everyone out of tough situations with either his brain or his brawn. He takes charge when Cluck's feather-brained schemes go too far, as they usually do!



FLY THE COOP

Sample Outline: Chicken Pops

Cluck and Doodle crouch in the tall grass. They are playing hideaway from Cora.

"I can hear you both! I'm going to find you. Are you... here?" Cora leaps around a pile of hay.

Cluck and Doodle snicker at Cora. She is way off.

"Hup!" Doodle pops high up into the air!

Cora shrieks with glee,"Ha, I see you!"

"Doodle! Why did you do... hup!" This time, Cluck pops up high in the air.

"There you two are! I've got you both!"

Cora jumps through the grass. "Gotcha.... aaagh!"

Cluck is confused. "What's hup?" Cluck and Doodle pop up together and fall down in a woozy heap.

Cora backs away. "Uh oh. You have Chicken Pops!"

Doodle lets out a powerful honk, "I don't like it! Make it go away. Hup!"

"My mom cured my Chicken Pops last year so I know how to make it go away. Will you do everything I say?"

Cluck and Doodle pop into each other again and then nod in vigorous agreement.

"Everything you say. Just make these Chicken Pops go away!"

"C'mon, follow me!"

"Hup!" Cluck and Doodle pop up and land far ahead of Cora.

Cora chases after them both. "Hey! I said you follow me. You have to follow me!"

Chicken Pops: continued

Cora runs off and Cluck and Doodle chase after her. Cora suddenly spins around. "Boo!" "Aaagh!" Cluck and Doodle crash into each other. "Well, do you feel better?" "Hup! No, that didn't work." "Hmm, well this will work for sure. Rub some of this mud on your wings. It's good for you." "Hup!" Doodle pops up and crashes into Cluck. The both spill into the mud puddle." Cluck giggles and starts a mud fight with Doodle. "I think it's working! I feel better already! Great job Doctor Cora!" "Hup!" Cluck pops across the mud puddle and splashes Cora. Cora shakes mud from her face. "Clearly, my work is not done." Cora does a fancy flip and lands on her head. "Okay do this. Stand on your head like me." Cluck and Doodle stand on their heads. "See, now when you pop up, you will really pop down and your Chicken Pops will go away." Cluck blinks in agreement. "Hey, I'm not popping. I feel better!" "Hup!" Doodle has a big pop and knocks both of his friends around like bowling pins. "Looks like Doodle still has the Chicken Pops!" "This is not fair. I'm a duck! I shouldn't even get Chicken Pops." "C'mon Doodle. I've got the best cure ever. Just for you." Cora sings a special "Pop Up" song just for her friend Doodle. Soon, Cluck and Doodle join in and they are all singing happily.... ... "Hey! Wait a minute." The friends all pause and wait. "No more Chicken Pops!" Doodle jumps up and down with glee, "I'm better! No more Chicken Pops!" Cora has an idea. "Let's go down to the pond and... Hup!" Cora pops up high in the air. Cluck and Doodle exchange a worried look... "Not again!"

Sample Stories

FLY THE COOP

Surprise!!! Surprise!

Cluck is off in search of best friends Cora and Doodle. Cluck looks in the hay, around the pond and everywhere they play but Cora and Doodle are not around. When lonely Cluck drags himself back to the quiet barn everyone jumps up and shouts "Surprise!" Cluck is super excited about his very first Surprise Party.

Ducktective Doodle
The seed basket is

The seed basket is empty... so where have all the seeds gone? Doodle scratches around and finds a clue! With his magnifying glass he finds a trail of feed that leads the trio on a wild goose chase.

The Treasure Hunters

Cluck, Doodle and Cora sneak after Uncle Plucky hoping to discover his secret treasure hidden in the woods. Along the way, they get lost and scared but it turns out Uncle Plucky was looking after them all along and just wanted to turn the tables on the little pranksters.



Cora has found a Special Stick that can become anything she imagines. Cluck and Doodle have fun following along but when Cluck has a great plan for the Special Stick

Cora is not ready to

share.

A "Sticky" Situation

In the Swim

Cluck and Doodle go swimming. Cluck finds something very exciting at the bottom of the pond. A pirate chest! The contents of which generate all sorts of mischief.

6 Winter Wonderful

When Cluck wakes up this morning it is chillier than usual but when he steps outside he gets a real surprise. The whole Funny Farm is covered in a sparkling white layer of snow. Seeing his first snowfall gives Cluck some great ideas.



Hide and Seek

A playful game of hide and seek gets scary for Cora when she ends up lost in The Funny Farm's big Corn Maze. Thanks to the help of her friends and especially Doodle's booming voice, Cora finds her way back home to the barn and the normally shy Doodle realizes his loud voice might not be so bad after all.



